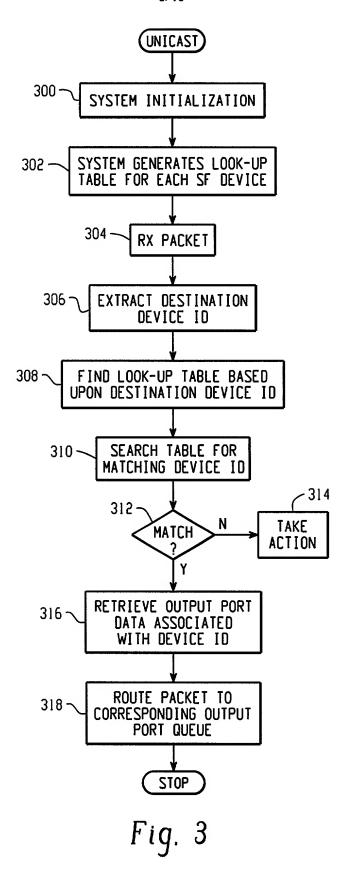
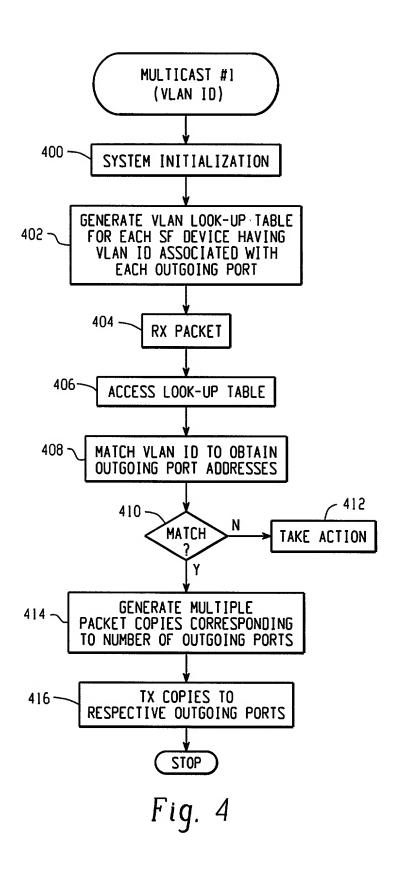
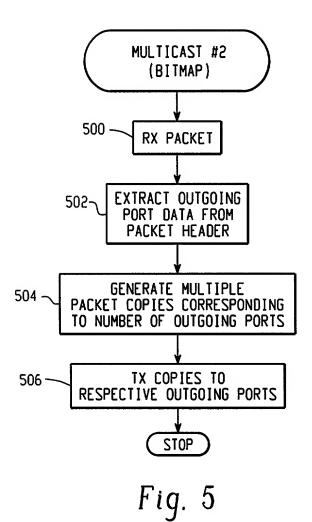
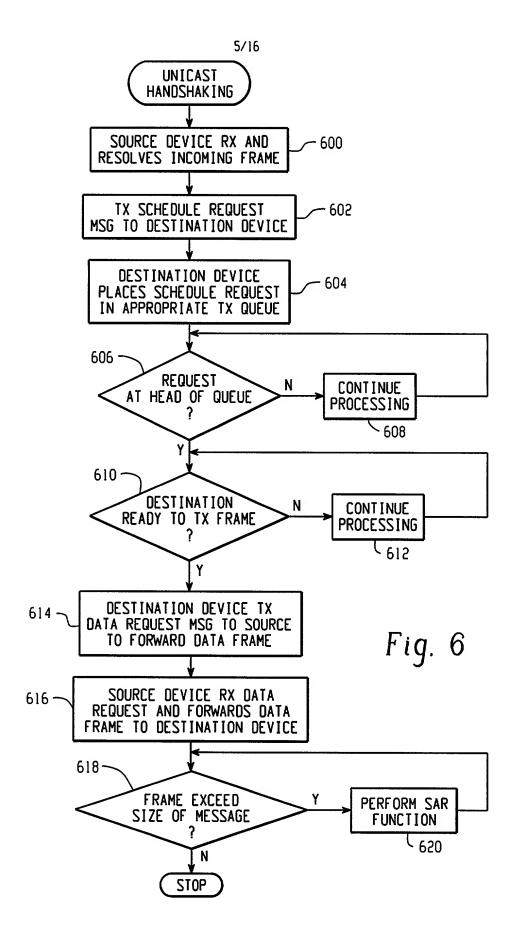


Fig. 2









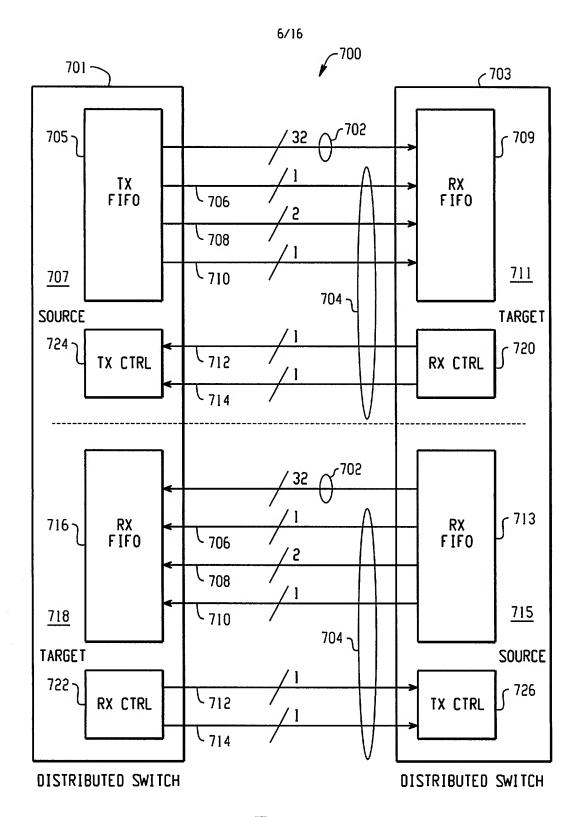
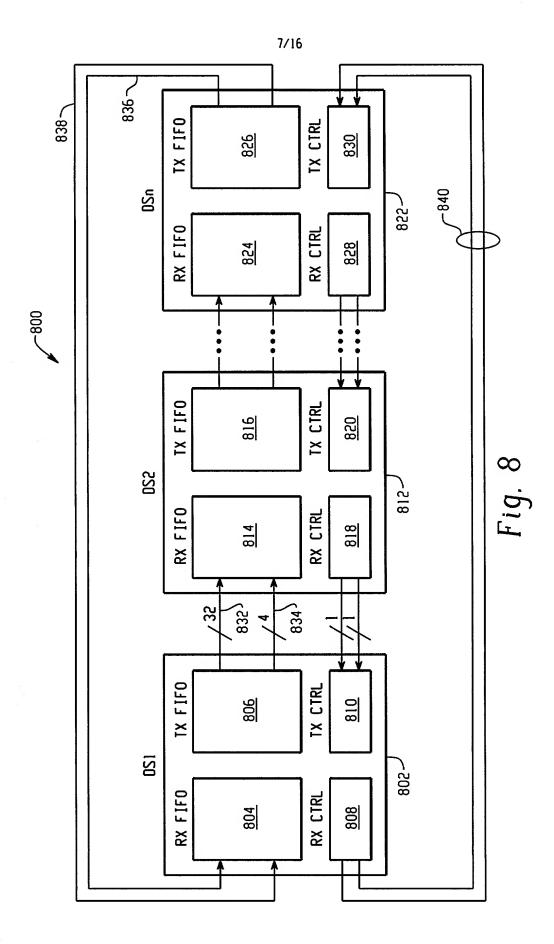


Fig. 7



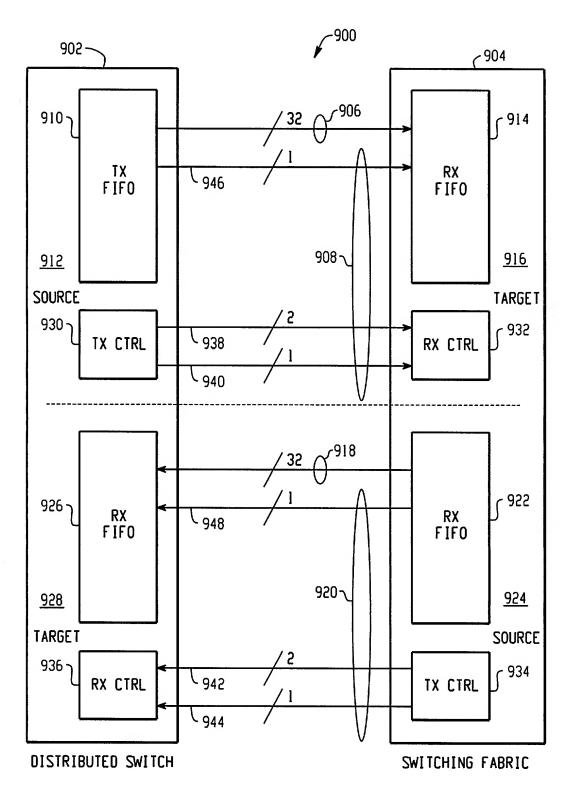
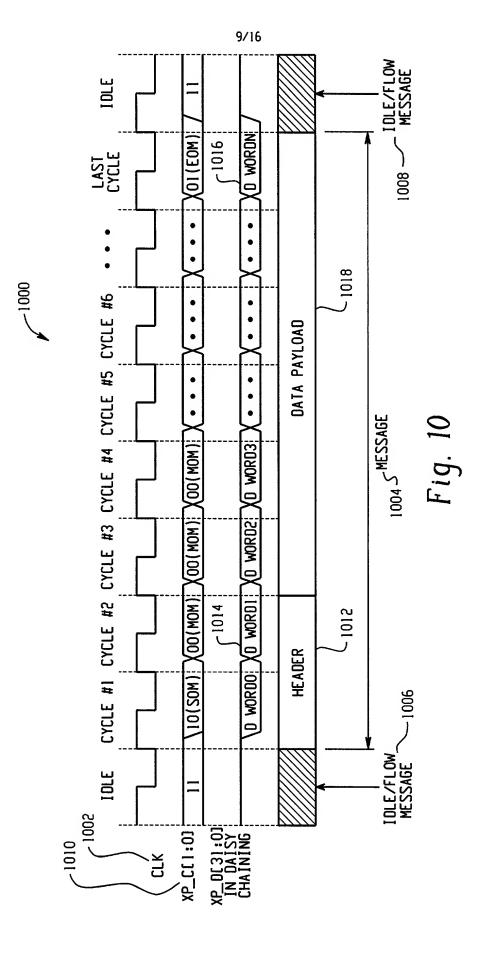
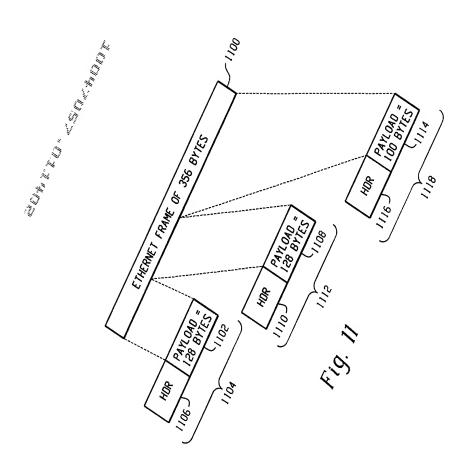


Fig. 9





- 1200	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	(S	
15	0 -	FRAME SIZE (UNIT=32 BYTES)	FRAME ID RX BUFFER HANDLE) (12 BITS)
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	30	AME 7=33	12
	04	R.I.	0 (
	20	2	E I OLE
=	9		FRAME ID R HANDLE)
000	<u>ر</u> 0	000	ER
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(TY	9		80
MORDS	1		(%)
	1	DEST DEV 10	
임	2	DEST DEV I	а.
Ę.	1 1 3 2		X
-IS	1 4		
ODE.	9 8 7 6 5 4	8	
R	1	13	T 0
ING	1 7	POF	I
	-8	DEST PORT ID	
못	6	=	
$\overline{\Omega}$	2 - 0		
UNICAST FRAME SCHEDULING REQUEST-FOUR WORDS (TYPE 000)	∾–	SOURCE PORT ID	
	~~	SQU RT	
ASI	იი იი	°' d	AN ID BITS)
UNIC	۷ <sub>4</sub>		VLAN (12 B
	വഗ	SOURCE SEV ID	
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Fig. 12a

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	3	000	12
(0	0		) (
00	0		J.E.I
-00	9		AAM TAN
YPE	0	100	- A
JBT	0 8		F F 6
S	0		FRAME ID (RX BUFFER HANDLE) (12 BITS)
AST FRAME DATA REQUEST-FOUR WORDS (TYPE 001. SUBTYPE=000000)	1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		(RX
7	9 8 7 6 5 4 3 2 1 0	DEST DEV ID	
TYF		EV.	
) S	3-		
ORO	- 4		
<b>∞</b>	5	~	
F00	1		
SI-	1 7		
JOE .	-8		
RE	1		
\TA	2 0	_	<b> </b>
7	2 2 2 4 3 2 1	SOURCE PORT 10	
ZAME	2	SS	
<u>.</u>	3	• , 🖺	
LAN UNICASI	Q 4	SOURCE SEV ID	
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	29		
	2		
	~ യ		1
	ინ	0	1
	<b>по</b>		1
	e –		

Fig. 126

1220	0			
7	0 -		FRAME IO (RX BUFFER HANDLE) (12 BITS)	
	00	100000		
	30	<u>  6</u>	21	
0)	0		) (	
000	0 5			
- 10	0		RAM	
AST FRAME DATA REJECT-FOUR WORDS (TYPE 001, SUBTYPE=100000)	0	001	F. F.	
JBT)	0		댈	
ร	9		<b>一</b> 面	
01,	1		<u> </u>	
Ε 0		DEST DEV IO		
TYP	1 2	DE.		
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ORD	4		REASON	
× W	1		LE .	
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]-F	7			
JEC	2 2 2 2 2 1 1 1 1 1 1 1 1 0 <td></td> <td></td>			
Æ	9			
ATA	2			
E 0	2	SCE IC		
RAM	2	SOURCE PORT 10		
1 F	3	*′ -		
LAN UNICAS	2			
	5	SOURCE SEV ID		
	2			
7	2			
	8			
	9	0		
	03	3.		
	ო-			
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Fig. 12c

LAN UNICAST DATA TRANSFER-START OF FRAME(SOF)-FOUR WORDS (TYPE 110)	ST DATA TRANSFER
2 2 2 2 2 1 1 1 1 1 1 1 1 0 0 0 0 0 0 0	2 2 2 1 3 2 1 0 9 8
SOURCE DEST	
LENGTH (# OF BYTES)	GTH (# OF BYTES)

Fig. 12d

## 

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	0-	1ZE TES
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	00	0A   =4
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3	0	
TW0	0	
Ā		1201
FRA	- 2	DEST DEV 10
JS I	— ღ	
	- 4	
11 17	-2	
<u>ان</u>	1	
ER	7	<u>                                    </u>
NSF	1 9 8	DEST PORT IO
TRA	9	~
TA	20	
ST FRAME DATA TRANSFER-CONTINUOUS FRAME-TWO WORDS (TYPE 010)	2 –	[ ) [ [ ] [ ]
AME	2 2 2 3 2 1 0	SOURCE PORT 10
FR	35	''
AST	2	1.0
NIC	5	
5	2 6	
LAI	2	*,'呂
	8	
	9	0
	03	мог
	ი –	

Fig. 12e

1630	00		
	0-	ZE ES	
FRAME DATA TRANSFER-START OF FRAME (SOF)-FOUR WORDS (TYPE 111)	2	PAYLOAD SIZE (UNIT=4 BYTES)	TS)
	30	0A0 = 4	ВІ
	0 4	AYL	91)
ה	5	L D	AP
( I Y	2 2 2 2 2 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0		Σ
SO	0		DESTINATION DEV ID BIT MAP (16 BITS)
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₽	5		
וא	1		
314	1 7	FRA	ΣX
בא-	- &	TOTAL LSB FRAME T OF COUNT BYTE COUNT BYTE BYTE BYTE FRAGMENT)	J/MULTICAST GROUP INDEX
S	-6	10 P S	J)
צ	2	738	GR(
Y	2	TOTAL FRAGMENT COUNT (UNIT=128 BYTE FRAGMENT)	ISI
Š	2	TO CO CO UNI BY RAGI	10,
AME	ಇ೮	)	UL 1
- 1	4	≘	- -
MUL T I CAST   2   2   5   5   5   5	25	SECE CE	VLAN ID
	2	SOURCE DEVICE II	SOU
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	8	& U	N T
	3 2 3 8 8 0	ΞŒ	VLAN IORI
	m 0	<b>д</b> Ог	M VLAN G PRIORITY
	<u>ო</u> –	NA	<b>X</b> 0

Fig. 12f

1260				20			
T	00	_		- 1270	00		ລບ
	0-	I ZE TES			0-	ITS	NOT REC
	00	D S BY			O N	8	04-4 &r
Ξ[	0 m	L0A T=4			30	XOFF BITS	J∑U
0	0 4	PAYLOAD SIZE (UNIT=4 BYTES		0	0 4		IΣU
YPE	020			)]=(	0	HUエ≻	
	0			<u>:</u>	0		
8	7	011		7	0	DGOAH	LJ
3	0 &			×	0 &	PORT NUMBER	
[ج	06			9	0	N S S S S S S S S S S S S S S S S S S S	
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5				)[(		8	
35	-2			Z	-~	ш~	
욁	<u>-ო</u>		9	Ã	<u> - ო</u>	OF (DEVICE FLAVOR)	
<u> </u>	-4		12		- 4		
Ξ	-2	1.1	·	SOS	-2		
MULTICAST FRAME DATA TRANSFER FOR CONTINUOUS FRAGMENT-TWO WORDS (TYPE 011)	1 1 6	FRAME SEQ.	Fig. 12g	FLOW CONTROL/IDLE MESSAGE-TWO WORDS (TYPE INDICATED BY XP_C(1:0]=00)	1 1 7		
흾		E 0	4	3	-		
띰	- 8 - 8	LSB OF BYTE COUNT		<u>.</u>	9 - 8	16.	
SI	~0			SSA(	20		
꼴	2-	TOTAL FRAGMENT COUNT (UNIT= 128-BYTE FRAGMENT)		Ä	2 - 0	TUS UP: 0 ON BIT 1 ON BIT ON)	
¥.	20	TOTAL FRAGMENT COUNT (UNIT= 128-BYTE		J.E		SD - S - 10 0 (S)	
	ನಿಬ	18.00 SA		1	3.0	STATUS LINK UF PORT 0 PORT 1 SO ON	
AME	2 <del>4</del>			.ROL	4	S POR S	
E	വഗ	SOURCE DEVICE 10		S	25	N TO S	
ASI	29	15.23. 15.23.		3	29	JESS	
21	27	DEV SC		FLO	2 /	TAT	
릙	2 &				~ ∞	~ × ×	
	26	ΞŒ			26	LINK STATUS (HIGH=LINK UI LINK STATUS OF PORT O LINK STATUS OF PORT I AND SO ON	
ŀ	03	пог			ε 0 0		
	e-				e –		
l			J			<u> </u>	

Fig. 12h

